

## Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
1271	Freeciv	Bug	Closed	Normal	S3_1 CI builds failing because of too old msys2	Marko Lindqvist	04/02/2025 02:04 PM
1264	Freeciv	Feature	Closed	Normal	Clean out AI_MOD_STATIC_THREADED code	Marko Lindqvist	04/03/2025 07:08 PM
1263	Freeciv	Feature	Closed	Normal	aihand.[ch] -> daihand.[ch]	Marko Lindqvist	04/02/2025 02:03 PM
1262	Freeciv	Bug	Closed	Normal	bug in qt client function show_tileset_error()	Marko Lindqvist	03/31/2025 09:42 PM
1261	Freeciv	Bug	Closed	Normal	README.multiplayer: "justs" typo	Marko Lindqvist	03/30/2025 09:57 AM
1260	Freeciv	Feature	Closed	Normal	common: Remove trailing spaces	Marko Lindqvist	03/29/2025 04:57 AM
1259	Freeciv	Feature	Closed	Normal	Tests: Remove x-prefixing from shell scripts	Marko Lindqvist	03/27/2025 07:00 AM
1258	Freeciv	Feature	Closed	Normal	Flatpak: org.gnome.Sdk / Platform 48	Marko Lindqvist	03/26/2025 07:00 AM
1257	Freeciv	Bug	Closed	Normal	worklist_change_build_target() 'purge' ignored for unit targets	Marko Lindqvist	03/24/2025 10:50 PM
1256	Freeciv	Bug	Closed	Normal	buildings.spec: philosphy	Marko Lindqvist	03/23/2025 10:36 PM
1255	Freeciv	Feature	Closed	Normal	spec_propagate.sh: Remove x-prefixing	Marko Lindqvist	03/22/2025 05:53 PM
1254	Freeciv	Feature	Closed	Normal	unit_bombs_unit function header update	Marko Lindqvist	03/21/2025 07:21 PM
1253	Freeciv	Feature	Closed	Normal	emscripten 4.0.5	Marko Lindqvist	03/20/2025 01:37 AM
1252	Freeciv	Bug	Closed	Normal	ui_name not set for actions without action_sections	Marko Lindqvist	03/17/2025 06:36 PM
1251	Freeciv	Bug	Closed	Normal	sdl3-client theme files referring to other files in sdl2-client theme	Marko Lindqvist	03/14/2025 08:30 PM
1250	Freeciv	Feature	Closed	Normal	sdl3-client appimage	Marko Lindqvist	03/16/2025 08:27 PM
1249	Freeciv	Feature	Closed	Normal	Linuxdeploy 1-alpha-20250213-2	Marko Lindqvist	03/12/2025 07:33 AM
1248	Freeciv	Feature	Closed	Normal	setup-msys2-2.27.0	Marko Lindqvist	03/07/2025 05:53 PM
1247	Freeciv	Bug	Closed	Normal	/write includes deprecated 'metamessage' command to output	Marko Lindqvist	03/05/2025 11:37 PM
1246	Freeciv	Bug	Closed	Normal	mapimg2anim: Check for ffmpeg existence broken	Marko Lindqvist	02/28/2025 07:08 AM
1245	Freeciv	Bug	Closed	Normal	README.modpack_installer advertising .serv files	Marko Lindqvist	03/02/2025 07:59 AM
1244	Freeciv	Feature	Closed	Normal	host-cpu-c-abi.m4 serial 19	Marko Lindqvist	02/27/2025 06:57 AM
1243	Freeciv	Bug	Closed	Normal	Autotools: SDL2_gfx check failing for lack of -lm	Marko Lindqvist	02/23/2025 11:00 PM
1241	Freeciv	Bug	Closed	Normal	process_attacker_unit() comment speaking of aiunit.c	Marko Lindqvist	03/04/2025 06:59 AM
1236	Freeciv	Bug	Closed	Normal	update #define BUG_URL in gen_headers/meson_fc_config.h.in	Marko Lindqvist	02/12/2025 09:44 PM
1235	Freeciv	Feature	Closed	Normal	Pass civ_map to kill_something_with()	Marko Lindqvist	02/16/2025 04:22 PM
1233	Freeciv	Feature	Closed	Normal	Pass civ_map to dai_choose_attacker()	Marko Lindqvist	02/08/2025 01:07 PM
1232	Freeciv	Feature	Closed	Normal	CI: windows-2025 runners	Marko Lindqvist	02/05/2025 07:20 PM
1231	Freeciv	Feature	Closed	Normal	game.ruleset - Disaster types frequency can be better documented	Marko Lindqvist	03/13/2025 07:25 PM
1230	Freeciv	Feature	Closed	Normal	doc: Drop qt5 references	Marko Lindqvist	02/04/2025 04:32 PM
1229	Freeciv	Feature	Closed	Normal	fc_version: Drop x-prefixing	Marko Lindqvist	02/01/2025 03:39 PM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
1228	Freeciv	Bug	Closed	Normal	generate_doc.sh: Output directory cannot create outside source tree	Marko Lindqvist	02/01/2025 01:40 PM
1226	Freeciv	Feature	Closed	Normal	Pass civ_map to dai_choose_paratrooper()	Marko Lindqvist	02/02/2025 07:10 AM
1225	Freeciv	Feature	Closed	Normal	const 'world' parameter to idex_lookup_...()	Marko Lindqvist	02/01/2025 09:44 AM
1224	Freeciv	Feature	Closed	Normal	Drop installer_msys2/create-freeciv-qt5-nsi.sh	Marko Lindqvist	01/30/2025 04:48 AM
1223	Freeciv	Feature	Closed	Normal	Pass civ_map to dai_evaluate_tile_for_air_attack()	Marko Lindqvist	01/28/2025 01:11 AM
1222	Freeciv	Feature	Closed	Normal	gnulib-common.m4 serial 107	Marko Lindqvist	01/25/2025 07:13 AM
1221	Freeciv	Feature	Closed	Normal	AI: Rename aidiplomat.[ch] as daidiplomat.[ch]	Marko Lindqvist	01/25/2025 03:51 AM
1220	Freeciv	Bug	Closed	Normal	Autotools: client/Makefile.am source files not in completely alphabetical order	Marko Lindqvist	01/27/2025 09:52 PM
1219	Freeciv	Feature	Closed	Normal	Clean out qt5 support code	Marko Lindqvist	01/28/2025 06:23 AM
1218	Freeciv	Feature	Closed	Normal	Drop qt5 configure options	Marko Lindqvist	01/25/2025 12:29 AM
1217	Freeciv	Bug	Closed	Normal	Doxygen: anim_new() parameter time_per_frame not documented	Marko Lindqvist	03/15/2025 01:41 PM
1216	Freeciv	Bug	Closed	Normal	capabilities tries to find ruleset.h	Marko Lindqvist	01/19/2025 10:57 PM
1215	Freeciv	Feature	Closed	Normal	Clean out 3.2 -> 3.3 rscompat code from the main branch	Marko Lindqvist	01/18/2025 04:48 PM
1214	Freeciv	Feature	Closed	Normal	Make 3.4 ruleup from S3_3	Marko Lindqvist	01/17/2025 02:12 AM
1213	Freeciv	Feature	Closed	Normal	mpdl capstr to 3.4 one	Marko Lindqvist	01/23/2025 02:38 AM
1212	Freeciv	Feature	Closed	Normal	Ruleset capstrs to 3.4 time	Marko Lindqvist	01/18/2025 04:48 PM
1211	Freeciv	Feature	Closed	Normal	Clean out 3D support stuff from S3_3	Marko Lindqvist	01/18/2025 02:43 PM
1210	Freeciv	Feature	Closed	Normal	Reinstate ACLOCAL_AMFLAGS to S3_3	Marko Lindqvist	01/17/2025 08:19 PM
1209	Freeciv	Feature	Closed	Normal	Pass civ_map to find_something_to_bomb()	Marko Lindqvist	01/21/2025 08:20 PM
1208	Freeciv	Bug	Closed	Normal	tileset_read_toplevel() vsup used uninitialized -warning	Marko Lindqvist	01/13/2025 07:57 PM
1207	Freeciv	Bug	Closed	Normal	Meson: FREECIV_HAVE_LIBZSTD enabled despite lack of zstd.h	Marko Lindqvist	01/14/2025 11:32 PM
1206	Freeciv	Bug	Closed	Normal	Typo "multipler"	Marko Lindqvist	01/12/2025 09:37 AM
1205	Freeciv	Feature	Closed	Normal	Pass civ_map to dai_choose_attacker_air()	Marko Lindqvist	01/10/2025 08:35 PM
1204	Freeciv	Feature	Closed	Normal	Meson: Find mariadb also by name libmariadb	Marko Lindqvist	01/06/2025 06:16 AM
1203	Freeciv	Feature	Closed	Normal	Granularity: Mark Courthouse helptext no-c-format	Marko Lindqvist	01/07/2025 07:31 AM
1202	Freeciv	Feature	Closed	Normal	Pass civ_map to dai_choose_diplomat_offensive()	Marko Lindqvist	01/06/2025 09:13 AM
1201	Freeciv	Feature	Closed	Normal	stdlib_h.m4 serial 83	Marko Lindqvist	01/05/2025 04:24 AM
1200	Freeciv	Bug	Rejected	Low	qt5 client city screen doesn't allow specialist icon sizes other than the default 15x20	Marko Lindqvist	01/31/2025 08:53 AM
1199	Freeciv	Feature	Closed	Normal	generate_gitrev.sh: Stop requiring 'tail' and 'wc'	Marko Lindqvist	01/04/2025 03:05 AM
1198	Freeciv	Feature	Closed	Normal	ax_cxx_compile_stdccx.m4 serial 25	Marko Lindqvist	01/03/2025 03:33 AM
1197	Freeciv	Bug	Closed	Normal	Meson: C11 threads	Marko Lindqvist	01/01/2025 07:02 AM
1196	Freeciv	Bug	Closed	Normal	README.granularity: "Reseach"	Marko Lindqvist	01/03/2025 01:14 AM
1195	Freeciv	Feature	Closed	Normal	Turn Shield2Gold to a user unit type flag	Marko Lindqvist	01/05/2025 09:10 AM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
1194	Freeciv	Feature	Closed	Normal	Meson run.sh: Set FREECIV_SAVE_PATH	Marko Lindqvist	12/29/2024 07:12 PM
1193	Freeciv	Feature	Closed	Normal	emscripten build from release tarball	Marko Lindqvist	12/26/2024 01:30 PM
1192	Freeciv	Feature	Closed	Normal	Ruledit: tab_enabler::delete_now() to remove enabler completely	Marko Lindqvist	12/27/2024 10:24 PM
1191	Freeciv	Bug	Closed	Normal	action ui_names not collected for translation	Marko Lindqvist	12/29/2024 05:05 AM
1190	Freeciv	Feature	Closed	Normal	CI: setup-msys2 2.26.0	Marko Lindqvist	12/22/2024 04:35 PM
1189	Freeciv	Feature	Closed	Normal	'.' as separator before frame number in tags	Marko Lindqvist	12/20/2024 08:35 PM
1188	Freeciv	Feature	Closed	Normal	Meson: Add odbc support to -Dfcd	Marko Lindqvist	12/27/2024 08:50 PM
1187	Freeciv	Feature	Closed	Normal	CodeQL build with meson	Marko Lindqvist	01/15/2025 08:10 PM
1186	Freeciv	Feature	Closed	Normal	Unhardcode Shield2Gold unit type flag	Marko Lindqvist	12/30/2024 07:31 PM
1185	Freeciv	Feature	Closed	Normal	Fix generator/ comment typos	Marko Lindqvist	12/26/2024 04:00 PM
1184	Freeciv	Bug	Closed	Normal	helpdata.txt: "auto settler mode"	Marko Lindqvist	12/28/2024 02:41 PM
1183	Freeciv	Feature	Closed	Normal	requirement.[ch]: Improve coding style	Marko Lindqvist	12/25/2024 07:32 PM
1182	Freeciv	Tasks	Closed	Normal	Release 3.1.4	Marko Lindqvist	01/03/2025 04:09 AM
1181	Freeciv	Feature	Closed	Normal	Pass civ_map to dai_manage_military()	Marko Lindqvist	12/25/2024 03:18 PM
1180	Freeciv	Feature	Closed	Normal	-Wno-deprecated-declarations to C++ builds	Marko Lindqvist	12/15/2024 11:25 AM
1179	Freeciv	Feature	Closed	Normal	Makevars from gettext-0.23	Marko Lindqvist	12/25/2024 01:57 PM
1178	Freeciv	Bug	Closed	Normal	Compile with tcc fails because const ftc_changed passed as var arg	Marko Lindqvist	12/09/2024 11:37 PM
1177	Freeciv	Bug	Closed	Normal	README.graphics refers to "auto_settler" icon	Marko Lindqvist	12/24/2024 08:41 PM
1176	Freeciv	Bug	Closed	Normal	gcc-15 Qt5 mode build failure	Marko Lindqvist	12/17/2024 11:12 PM
1175	Freeciv	Feature	Closed	Normal	Update translations/*Makefile.in.in	Marko Lindqvist	12/13/2024 04:29 AM
1173	Freeciv	Feature	Closed	Normal	po.m4 serial 33	Marko Lindqvist	12/13/2024 04:11 AM
1172	Freeciv	Feature	Closed	Normal	gettext.m4 serial 81	Marko Lindqvist	12/10/2024 08:50 PM
1171	Freeciv	Feature	Closed	Normal	Pass civ_map to look_for_charge()	Marko Lindqvist	12/23/2024 11:03 PM
1170	Freeciv	Bug	Closed	Normal	savegame: Unused entry 'game.save_known'	Marko Lindqvist	12/23/2024 04:04 PM
1169	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from city_support()	Marko Lindqvist	12/22/2024 09:12 PM
1168	Freeciv	Feature	Closed	Normal	rscompat: Consider legacy ui_name to configure the action only if it's non-default	Marko Lindqvist	12/19/2024 05:52 AM
1167	Freeciv	Bug	Closed	Normal	savegame2.c: Unused entry 'game.random_seed'	Marko Lindqvist	12/17/2024 06:57 PM
1166	Freeciv	Bug	Closed	Normal	savegame2.c: Unused entry 'map.random_seed'	Marko Lindqvist	12/14/2024 07:37 AM
1165	Freeciv	Feature	Closed	Normal	Slovak translation	Marko Lindqvist	12/01/2024 09:14 PM
1164	Freeciv	Bug	Closed	Normal	Savecompat adds unused entry "map.altitude" to savegame2 saves	Marko Lindqvist	12/12/2024 04:55 AM
1163	Freeciv	Bug	Closed	Normal	Qt5 mode: tab_achievement.h:50:5: error: 'QMenu' does not name a type	Marko Lindqvist	12/01/2024 11:20 AM
1161	Freeciv	Bug	Closed	Normal	Savecompat adds unused entry "game.world_peace_start" to savegame2 saves	Marko Lindqvist	12/10/2024 06:35 AM
1160	Freeciv	Bug	Closed	Normal	savegame2.c: Unused entry "scenario.game_version"	Marko Lindqvist	12/09/2024 04:57 AM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
1159	Freeciv	Feature	Closed	Normal	S3_2: Set development NEWS_URL to NEWS-3.2.0	Marko Lindqvist	11/29/2024 01:46 PM
1158	Freeciv	Bug	Closed	Normal	CI: mac-meson: icu4c already installed	Marko Lindqvist	11/30/2024 12:16 AM
1157	Freeciv	Feature	Closed	Normal	Animate "3Layer" extras background	Marko Lindqvist	12/18/2024 09:20 PM
1156	Freeciv	Bug	Closed	Emergency Fix	S3_1 CI: Mac jobs fail to install Qt	Marko Lindqvist	11/23/2024 11:18 AM
1155	Freeciv	Feature	Closed	Normal	Pass civ_map to dai_choose_bodyguard()	Marko Lindqvist	12/20/2024 07:06 AM
1154	Freeciv	Feature	Closed	Normal	Animate "3Layer" extras middleground	Marko Lindqvist	12/14/2024 06:01 AM
1153	Freeciv	Feature	Closed	Normal	Granularity: City vision not to reveal tiles	Marko Lindqvist	12/23/2024 08:09 PM
1152	Freeciv	Feature	Closed	Normal	Meson: mariadb based fcdb support	Marko Lindqvist	12/19/2024 07:40 PM
1150	Freeciv	Feature	Closed	Normal	Msys2 Makefile.autotools: Full installer builds on clang64	Marko Lindqvist	12/04/2024 04:28 AM
1149	Freeciv	Feature	Closed	Normal	Rename Pearl Harbour rule as Pearl Harbor	Marko Lindqvist	12/19/2024 04:44 AM
1148	Freeciv	Feature	Closed	Normal	Disable silent_when_not_in_focus by default	Marko Lindqvist	11/27/2024 04:50 PM
1147	Freeciv	Feature	Closed	Normal	CodingStyle: Advertise support.c function fc_strlcat()	Marko Lindqvist	12/02/2024 12:04 AM
1146	Freeciv	Feature	Closed	Normal	NEWS-3.2	Marko Lindqvist	12/06/2024 04:10 AM
1145	Freeciv	Bug	Closed	Normal	S3_2: msys2 environment upload problems	Marko Lindqvist	11/22/2024 07:32 AM
1144	Freeciv	Feature	Closed	Normal	Migrate from ui_name_xxx to actions -sections, civ2	Marko Lindqvist	01/05/2025 01:05 PM
1143	Freeciv	Feature	Closed	Normal	Migrate from ui_name_xxx to actions -sections, civ1	Marko Lindqvist	01/04/2025 04:50 AM
1142	Freeciv	Feature	Closed	Normal	Migrate from ui_name_xxx to actions -sections, stub	Marko Lindqvist	12/28/2024 01:59 AM
1141	Freeciv	Feature	Closed	Normal	Migrate from ui_name_xxx to actions -sections, granularity	Marko Lindqvist	12/27/2024 01:32 AM
1140	Freeciv	Feature	Closed	Normal	Migrate from ui_name_xxx to actions -sections, webperimental	Marko Lindqvist	12/24/2024 10:36 AM
1139	Freeciv	Feature	Closed	Normal	Migrate from ui_name_xxx to actions -sections, alien	Marko Lindqvist	12/21/2024 11:41 AM
1138	Freeciv	Feature	Closed	Normal	Migrate from ui_name_xxx to actions -sections, goldkeep	Marko Lindqvist	12/17/2024 08:18 PM
1137	Freeciv	Feature	Closed	Normal	Migrate from ui_name_xxx to actions -sections, sandbox	Marko Lindqvist	12/15/2024 10:24 AM
1136	Freeciv	Feature	Closed	Normal	Migrate from ui_name_xxx to actions -sections, multiplayer	Marko Lindqvist	12/11/2024 06:48 AM
1135	Freeciv	Feature	Closed	Normal	README.actions: Remove ui_name fields documentation	Marko Lindqvist	12/09/2024 03:46 AM
1134	Freeciv	Feature	Closed	Normal	Msys2 Makefile.meson: Stop installing sound dlls to ruledit installer	Marko Lindqvist	11/24/2024 08:20 AM
1133	Freeciv	Feature	Closed	Normal	Msys2 Makefile.meson: Full installer builds on clang64	Marko Lindqvist	11/22/2024 07:33 AM
1132	Freeciv	Feature	Closed	Normal	setup-msys2-2.25.0	Marko Lindqvist	11/27/2024 07:30 PM
1131	Freeciv	Feature	Closed	Normal	Msys2-next after 241102	Marko Lindqvist	03/01/2025 02:32 PM
1130	Freeciv	Bug	Closed	Normal	Unhardcode wid.map from city_unit_unhappiness()	Marko Lindqvist	12/16/2024 05:51 AM
1128	Freeciv	Feature	Closed	Normal	Ruledit: Enabler adding/removing in non-experimental builds	Marko Lindqvist	12/18/2024 05:30 PM
1127	Freeciv	Feature	Closed	Normal	Migrate from ui_name_xxx to actions -sections, civ2civ3	Marko Lindqvist	12/05/2024 10:34 PM
1126	Freeciv	Feature	Closed	Normal	Bump tilespec capstr	Marko Lindqvist	11/21/2024 05:14 AM
1124	Freeciv	Feature	Closed	Normal	anim_hash	Marko Lindqvist	11/24/2024 12:26 PM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
1123	Freeciv	Feature	Closed	Normal	Animate "3Layer" extras foreground	Marko Lindqvist	12/10/2024 05:14 AM
1122	Freeciv	Feature	Closed	Normal	Animation tags: Separate frame number from base tag by ' _'	Marko Lindqvist	12/02/2024 05:01 PM
1121	Freeciv	Feature	Closed	Normal	Unit type granularity Shield2Gold_Factor effect	Marko Lindqvist	12/22/2024 05:51 PM
1120	Freeciv	Feature	Closed	Normal	Continent_id num_continents/num_oceans in civ_map	Marko Lindqvist	12/17/2024 07:21 AM
1119	Freeciv	Feature	Closed	Normal	Fix advisors/ comment typos	Marko Lindqvist	12/15/2024 06:55 PM
1118	Freeciv	Feature	Closed	Normal	Meson: meson.project_source_root() to variable	Marko Lindqvist	12/02/2024 09:55 PM
1117	Freeciv	Feature	Closed	Normal	Pass civ_map to dai_process_defender_want()	Marko Lindqvist	12/13/2024 06:21 AM
1115	Freeciv	Feature	Closed	Normal	End migration from ui_name_xxx to actions -sections	Marko Lindqvist	01/08/2025 07:04 AM
1114	Freeciv	Feature	Closed	Normal	Migrate from ui_name_xxx to actions -sections, classic ruleset	Marko Lindqvist	12/03/2024 09:11 PM
1113	Freeciv	Bug	Closed	Normal	serialize_hash(): Add asserts that iterations go 'entries' rounds	Marko Lindqvist	12/13/2024 07:55 PM
1112	Freeciv	Feature	Closed	Normal	generate_doc.sh: Silence fc_version	Marko Lindqvist	12/12/2024 12:33 AM
1111	Freeciv	Bug	Closed	Normal	city_support(): Bad iteration on ordering martial law units	Marko Lindqvist	11/26/2024 06:32 PM
1110	Freeciv	Bug	Closed	Normal	packet_destroy() calling nullptr function pointer	Marko Lindqvist	12/11/2024 05:40 AM
1109	Freeciv	Feature	Closed	Normal	Replace is_view_supported() by gui property	Marko Lindqvist	01/10/2025 07:14 AM
1108	Freeciv	Feature	Closed	Normal	gtk4x: pages.c save item factory bind() and create()	Marko Lindqvist	12/21/2024 09:29 AM
1107	Freeciv	Feature	Closed	Normal	tilespec.time_per_frame	Marko Lindqvist	12/04/2024 09:45 PM
1106	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from city_refresh_from_main_map()	Marko Lindqvist	12/10/2024 12:39 AM
1105	Freeciv	Bug	Closed	Normal	cma_get_parameter() assert failure when loading older parameter version from the savegame	Marko Lindqvist	11/20/2024 08:55 PM
1104	Freeciv	Bug	Closed	Normal	unit_server_side_agent_set(): Send unit info only if ssa_agent really changed	Marko Lindqvist	11/25/2024 05:57 AM
1103	Freeciv	Bug	Rejected	Normal	Client: Unit act_prob_cache not freed if unit dies while waiting for action decision	Marko Lindqvist	11/11/2024 04:10 AM
1102	Freeciv	Bug	Closed	Normal	civ2civ3 effects.ruleset refers to game.ruleset as the source of courthouse's incite city prevention	Marko Lindqvist	12/02/2024 04:58 PM
1101	Freeciv	Feature	Closed	Normal	gtk4x: pages.c scenario item factory bind() and create()	Marko Lindqvist	12/07/2024 10:06 AM
1100	Freeciv	Feature	Closed	Normal	Python requirement 3.7	Marko Lindqvist	01/27/2025 11:34 PM
1099	Freeciv	Feature	Closed	Normal	Meson requirement 0.63.0	Marko Lindqvist	01/25/2025 07:21 PM
1098	Freeciv	Bug	Closed	Normal	Meson: generate_metainfo.sh called with hardcoded parameters not suitable for a stable release	Marko Lindqvist	11/18/2024 04:18 AM
1097	Freeciv	Bug	Closed	Normal	SDL3_rotozoom.h with "SDL2" multiple inclusion guard	Marko Lindqvist	11/29/2024 08:34 PM
1096	Freeciv	Feature	Closed	Normal	Animated extras of style "Single"	Marko Lindqvist	11/26/2024 07:39 AM
1095	Freeciv	Feature	Closed	Normal	Redraw full screen for animations	Marko Lindqvist	11/23/2024 11:44 AM
1094	Freeciv	Feature	Closed	Normal	Civil War action (enabler)	Marko Lindqvist	12/03/2024 10:53 PM
1093	Freeciv	Feature	Closed	Normal	Actions documentary comment	Marko Lindqvist	11/25/2024 06:12 PM
1092	Freeciv	Feature	Closed	Normal	ui_name in action section	Marko Lindqvist	11/23/2024 03:18 AM

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1091	Freeciv	Feature	Closed	Normal	Support for (empty) action sections in actions.ruleset	Marko Lindqvist	11/19/2024 04:21 AM
1090	Freeciv	Feature	Closed	Normal	Fix savegame/ comment typos	Marko Lindqvist	12/07/2024 03:27 AM
1089	Freeciv	Feature	Closed	Normal	Pass civ_map to dai_wants_defender_against()	Marko Lindqvist	12/08/2024 06:11 AM
1088	Freeciv	Feature	Closed	Normal	Granularity: Architecture & Palace	Marko Lindqvist	12/08/2024 03:34 AM
1087	Freeciv	Feature	Closed	Normal	gtk4x: diplodlg.c FcClauseRow	Marko Lindqvist	12/12/2024 01:50 AM
1086	Freeciv	Feature	Closed	Normal	production_class_type as genenum	Marko Lindqvist	12/04/2024 11:06 PM
1085	Freeciv	Feature	Closed	Normal	universal_found_function for VUT_MINCITIES	Marko Lindqvist	12/04/2024 07:16 PM
1084	Freeciv	Feature	Closed	Normal	AI: Reduce want of settlers if "Found City" action is not enabled	Marko Lindqvist	12/05/2024 09:22 PM
1083	Freeciv	Feature	Closed	Normal	advdata.c: Improve coding style	Marko Lindqvist	12/03/2024 06:40 PM
1081	Freeciv	Feature	Closed	Normal	sdl3-client screenshot	Marko Lindqvist	12/15/2024 08:41 PM
1080	Freeciv	Feature	Closed	Normal	Linuxdeploy 2.0.0-alpha-1-20241106	Marko Lindqvist	11/12/2024 11:30 PM
1079	Freeciv	Feature	Closed	Normal	CI: actions/checkout v4.2.2	Marko Lindqvist	11/20/2024 07:12 AM
1078	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from city_exists_within_max_city_map()	Marko Lindqvist	12/06/2024 08:44 PM
1077	Freeciv	Feature	Closed	Normal	Pass civ_map to assess_danger_unit()	Marko Lindqvist	11/30/2024 06:26 AM
1076	Freeciv	Bug	Closed	Normal	Ruledit: Multiple requirement editors for goods can be opened	Marko Lindqvist	12/06/2024 07:39 PM
1075	Freeciv	Feature	Closed	Normal	Ruledit: Rework enablers tab layout	Marko Lindqvist	12/02/2024 03:05 PM
1074	Freeciv	Feature	Closed	Normal	Ruledit: Achievement type and value editing	Marko Lindqvist	11/28/2024 09:15 PM
1072	Freeciv	Feature	Closed	Normal	Drop experimental zoom levels support completely	Marko Lindqvist	11/23/2024 06:40 AM
1071	Freeciv	Feature	Closed	Normal	gtk4: Always build -- --zoom in	Marko Lindqvist	11/19/2024 05:26 PM
1070	Freeciv	Feature	Closed	Normal	gtk4x: cityreport city list as GListStore, part 1	Marko Lindqvist	11/20/2024 09:55 PM
1069	Freeciv	Feature	Closed	Normal	gtk4x: pages.c player item factory bind() and create()	Marko Lindqvist	11/25/2024 09:14 PM
1068	Freeciv	Bug	Closed	Normal	ruleload.c typo "type" in a string	Marko Lindqvist	11/29/2024 12:36 PM
1067	Freeciv	Bug	Closed	Normal	Client does not set original information from full city packet	Marko Lindqvist	12/06/2024 02:51 AM
1066	Freeciv	Bug	Closed	Normal	short_city_info "original" sent as unsigned, despite -1 meaning "unknown" being possible value	Marko Lindqvist	11/12/2024 08:57 PM
1065	Freeciv	Feature	Closed	Normal	savegame: Save vision_site original owner	Marko Lindqvist	11/29/2024 01:47 PM
1064	Freeciv	Feature	Closed	Normal	gtk4x: pages.c host item factory bind() and create()	Marko Lindqvist	11/23/2024 05:07 AM
1063	Freeciv	Feature	Closed	Normal	gtk4x: pages.c FcSaveRow	Marko Lindqvist	11/22/2024 06:43 AM
1062	Freeciv	Feature	Closed	Normal	Fix aicore/ comment typos	Marko Lindqvist	11/28/2024 06:09 PM
1061	Freeciv	Bug	Closed	Normal	"irrevelant"	Marko Lindqvist	11/27/2024 03:18 PM
1060	Freeciv	Feature	Closed	Normal	pf_reverse_map_new() parameter order	Marko Lindqvist	11/26/2024 06:43 AM
1059	Freeciv	Feature	Closed	Normal	gtk4x: cma_fe.c preset list GListStore implementation to use	Marko Lindqvist	11/24/2024 07:13 PM
1058	Freeciv	Feature	Closed	Normal	global_anim_time	Marko Lindqvist	11/22/2024 07:36 PM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
1057	Freeciv	Feature	Closed	Normal	action_decision_want animation only on gtk4- and gtk4x-clients	Marko Lindqvist	11/14/2024 05:43 AM
1056	Freeciv	Bug	Closed	Normal	"Tech %s does not exist, but is tech for %s."	Marko Lindqvist	11/24/2024 09:22 AM
1055	Freeciv	Feature	Closed	Normal	gtk4x: cma_fe.c preset list as GListStore	Marko Lindqvist	11/23/2024 08:30 PM
1053	Freeciv	Feature	Closed	Normal	revision_describer.bash: Remove x-prefixing	Marko Lindqvist	11/18/2024 09:58 PM
1052	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from city_choose_build_default()	Marko Lindqvist	11/23/2024 08:48 AM
1051	Freeciv	Feature	Closed	Normal	gtk4x: pages.c FcScenRow	Marko Lindqvist	11/20/2024 02:37 AM
1050	Freeciv	Bug	Closed	Normal	Autotools: Qt6 moc located at /usr/lib/libexec not found	Marko Lindqvist	11/09/2024 04:56 PM
1049	Freeciv	Feature	Closed	Normal	Msys2-next after 240810	Marko Lindqvist	11/10/2024 06:49 PM
1048	Freeciv	Feature	Closed	Normal	Flatpak: org.kde.Platform 6.8	Marko Lindqvist	11/11/2024 05:23 PM
1047	Freeciv	Feature	Closed	Normal	CI: Build msys2 Qt6x-client	Marko Lindqvist	11/15/2024 11:10 PM
1046	Freeciv	Bug	Closed	Emergency Fix	'make distcheck' test not using --enable-ack-legacy option	Marko Lindqvist	10/31/2024 07:43 PM
1045	Freeciv	Bug	Closed	Emergency Fix	CI: Github actions not using --enable-ack-legacy for autotools builds	Marko Lindqvist	10/31/2024 07:43 PM
1044	Freeciv	Feature	Closed	Normal	meson-build_all_installers.sh: Support building from separate build directory	Marko Lindqvist	01/22/2025 07:18 PM
1043	Freeciv	Feature	Closed	Normal	Ruledit: Enabler comment editing	Marko Lindqvist	11/21/2024 09:18 PM
1042	Freeciv	Bug	Closed	Normal	greenlander.ruleset: "Scaninavian"	Marko Lindqvist	11/25/2024 07:01 AM
1041	Freeciv	Tasks	Closed	Normal	S3_2 to beta mode	Marko Lindqvist	11/15/2024 04:18 AM
1040	Freeciv	Bug	Closed	Normal	--enable-sys-lua build fails on msys2	Marko Lindqvist	11/04/2024 06:26 AM
1039	Freeciv	Bug	Closed	Normal	CollectRansom documentation outdated	Marko Lindqvist	11/17/2024 10:12 AM
1038	Freeciv	Feature	Closed	Normal	gnulib-common.m4 serial 106	Marko Lindqvist	11/15/2024 12:14 AM
1037	Freeciv	Tasks	Closed	Normal	Freeze 3.2 network protocol	Marko Lindqvist	11/08/2024 04:11 AM
1036	Freeciv	Feature	Closed	Normal	gtk4x: Mark wldlg.c treeview worklists as deprecated	Marko Lindqvist	11/12/2024 10:12 PM
1035	Freeciv	Feature	Closed	Normal	gtk4x: cityreport item factory bind() and create()	Marko Lindqvist	11/16/2024 09:20 PM
1034	Freeciv	Feature	Closed	Normal	Animate action_decision_want icon	Marko Lindqvist	11/16/2024 03:27 AM
1033	Freeciv	Feature	Closed	Normal	Animation time_per_frame	Marko Lindqvist	11/11/2024 11:37 PM
1032	Freeciv	Feature	Closed	Normal	Replace civstyle civil war bonus fields with Civil_War_City_Bonus effects	Marko Lindqvist	11/17/2024 04:40 AM
1031	Freeciv	Feature	Closed	Normal	Enabler comment field	Marko Lindqvist	11/15/2024 05:15 AM
1030	Freeciv	Feature	Closed	Normal	stdlib_h.m4 serial 82	Marko Lindqvist	11/06/2024 09:25 PM
1029	Freeciv	Feature	Closed	Normal	action_prob(): known as 'enum fc_tristate'	Marko Lindqvist	11/15/2024 05:53 PM
1028	Freeciv	Bug	Closed	Normal	Action dialog popup not opened on airlift	Marko Lindqvist	11/11/2024 05:32 AM
1027	Freeciv	Feature	Closed	Normal	gtk4x: wldlg meta list GListStore implementation to use	Marko Lindqvist	11/18/2024 07:12 PM
1026	Freeciv	Feature	Closed	Normal	gtk4x: cma_fe.c preset list item factory bind() and create()	Marko Lindqvist	11/10/2024 12:44 PM
1025	Freeciv	Bug	Closed	Normal	Autotools configure accepts --enable-client=sdl3	Marko Lindqvist	11/17/2024 01:32 AM
1024	Freeciv	Feature	Closed	Normal	gtk4x: Require gtk-4.14	Marko Lindqvist	11/07/2024 07:38 AM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
1023	Freeciv	Bug	Closed	Normal	sandbox comment "movemement"	Marko Lindqvist	11/14/2024 05:20 PM
1022	Freeciv	Feature	Closed	Normal	Unhardcode wid.map from can_city_build_later()	Marko Lindqvist	11/13/2024 03:46 AM
1021	Freeciv	Bug	Closed	Normal	Doxygen: action_prob_unit_vs_tgt() parameter undocumented	Marko Lindqvist	11/06/2024 08:17 AM
1020	Freeciv	Feature	Closed	Normal	gtk4x: pages.c FcPlrRow	Marko Lindqvist	11/15/2024 07:19 PM
1019	Freeciv	Feature	Closed	Normal	gtk4x: citydlg prod list GListStore implementation to use	Marko Lindqvist	11/14/2024 07:12 PM
1018	Freeciv	Feature	Closed	Normal	gtk4x: wldg meta list as GListStore	Marko Lindqvist	11/17/2024 06:16 PM
1017	Freeciv	Feature	Closed	Normal	generate_doc.sh parameter sanity checking	Marko Lindqvist	11/13/2024 09:26 PM
1016	Freeciv	Feature	Closed	Normal	gtk4x: wldg worklist item factory bind() and create()	Marko Lindqvist	11/09/2024 01:13 PM
1015	Freeciv	Feature	Closed	Normal	Doxygen main page	Marko Lindqvist	11/08/2024 05:34 PM
1014	Freeciv	Feature	Closed	Normal	build_appimages.sh: Clear error message about missing wget2	Marko Lindqvist	11/05/2024 07:21 PM
1013	Freeciv	Feature	Closed	Normal	Support animated action_decision_want icon	Marko Lindqvist	11/08/2024 06:35 PM
1012	Freeciv	Feature	Closed	Normal	Tileset defined number of focus animation frames	Marko Lindqvist	11/02/2024 07:59 AM
1011	Freeciv	Feature	Closed	Normal	struct anim for selection animation	Marko Lindqvist	10/30/2024 06:30 AM
1010	Freeciv	Feature	Closed	Normal	Most Cultural historian report	Marko Lindqvist	11/13/2024 05:59 PM
1009	Freeciv	Feature	Closed	Normal	Civil_War_City_Bonus	Marko Lindqvist	11/09/2024 10:46 PM
1008	Freeciv	Feature	Closed	Normal	gtk4x: citydlg prod list as GListStore	Marko Lindqvist	11/13/2024 06:58 PM
1007	Freeciv	Feature	Closed	Normal	gtk4x: pages.c FcHostRow	Marko Lindqvist	11/11/2024 04:02 PM
1006	Freeciv	Feature	Closed	Normal	Autotools: --enable-ack-legacy	Marko Lindqvist	10/31/2024 05:33 PM
1005	Freeciv	Feature	Closed	Normal	Fix utility/ comment typos	Marko Lindqvist	11/09/2024 04:40 AM
1004	Freeciv	Bug	Closed	Normal	configure.ac comment says year2038 support is from autoconf-2.73	Marko Lindqvist	11/02/2024 07:19 AM
1003	Freeciv	Feature	Closed	Normal	gtk4x: citydlg impr list GListStore implementation to use	Marko Lindqvist	11/08/2024 04:06 PM
1002	Freeciv	Feature	Closed	Normal	gtk4x: wldg meta list item factory bind() and create()	Marko Lindqvist	11/05/2024 05:23 PM
1001	Freeciv	Feature	Closed	Normal	Optimize maybe_become_veteran_real()	Marko Lindqvist	11/10/2024 11:37 PM
1000	Freeciv	Bug	Closed	Normal	maybe_become_veteran_real() header speaks of 'settler' parameter	Marko Lindqvist	11/07/2024 07:12 PM
998	Freeciv	Bug	Closed	Normal	gtk4: Left panel unit icon not updated as focus advances	Marko Lindqvist	11/28/2024 08:06 PM
997	Freeciv	Bug	Closed	Normal	gtk4x fcmp: Disallow anything deprecated in gtk-4.14	Marko Lindqvist	11/03/2024 09:04 AM
995	Freeciv	Feature	Closed	Normal	gtk4x fcmp: Deprecated gtk_widget_get_allocation()	Marko Lindqvist	11/01/2024 04:08 AM
994	Freeciv	Feature	Closed	Normal	gtk4x: actiondlg lists GListStore implementation to use	Marko Lindqvist	10/27/2024 06:13 PM
993	Freeciv	Feature	Closed	Normal	Unhardcode wid.map from can_city_build_now()	Marko Lindqvist	11/04/2024 05:54 PM
992	Freeciv	Feature	Closed	Normal	gtk4x: citydlg impr list as GListStore	Marko Lindqvist	11/06/2024 06:38 PM
991	Freeciv	Feature	Closed	Normal	gtk4x fcmp: fc_mprow_finalize()	Marko Lindqvist	10/26/2024 07:29 PM
990	Freeciv	Feature	Closed	Normal	fc_crep_row_finalize()	Marko Lindqvist	11/03/2024 10:48 PM
989	Freeciv	Feature	Closed	Normal	Lua: Player:cancel_pact()	Marko Lindqvist	11/06/2024 05:31 PM



#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
988	Freeciv	Feature	Closed	Normal	gtk4x: cityreport FcCrepRow	Marko Lindqvist	11/03/2024 07:44 AM
987	Freeciv	Feature	Closed	Normal	sdl3: SDL_TRUE -> true	Marko Lindqvist	10/27/2024 06:31 AM
986	Freeciv	Feature	Closed	Normal	sdl3: TTF_SizeUTF8() -> TTF_GetStringSize()	Marko Lindqvist	10/26/2024 05:44 AM
985	Freeciv	Feature	Closed	Normal	TTF_FontHeight() -> TTF_GetFontHeight()	Marko Lindqvist	10/25/2024 06:44 AM
984	Freeciv	Feature	Closed	Normal	TTF_RenderUTF8...() -> TTF_RenderText...()	Marko Lindqvist	10/24/2024 02:08 AM
983	Freeciv	Bug	Closed	Normal	Units never gain veterancy from a combat when veterancy chance is scaled to how challenging the combat is	Marko Lindqvist	10/29/2024 06:32 PM
982	Freeciv	Feature	Closed	Normal	gtk4x: cma FcPresetRow	Marko Lindqvist	11/01/2024 07:07 AM
981	Freeciv	Feature	Closed	Normal	gtk4x: actiodlg lists as GListStore	Marko Lindqvist	10/25/2024 11:10 PM
980	Freeciv	Feature	Closed	Normal	gtk4x: citydlg prod list item factory bind() and create()	Marko Lindqvist	10/28/2024 06:14 PM
979	Freeciv	Feature	Closed	Normal	Gnulib .m4 "offered as-is" comment	Marko Lindqvist	10/30/2024 12:54 AM
978	Freeciv	Feature	Closed	Normal	gtk4x: inteldlg wonders list GListStore implementation to use	Marko Lindqvist	10/27/2024 03:40 AM
977	Freeciv	Feature	Rejected	Normal	Work around mac-meson failure	Marko Lindqvist	10/20/2024 07:34 PM
976	Freeciv	Feature	Closed	Normal	Sync serial packets	Marko Lindqvist	10/26/2024 01:02 AM
974	Freeciv	Bug	Closed	Normal	CI: mac-meson failing because of missing icu	Marko Lindqvist	10/21/2024 04:54 PM
973	Freeciv	Feature	Closed	Normal	Remove /metamessage command	Marko Lindqvist	03/08/2025 10:38 AM
972	Freeciv	Feature	Closed	Normal	Martial_Law_By_Unit	Marko Lindqvist	11/02/2024 10:17 AM
971	Freeciv	Feature	Closed	Normal	Lua: Deprecation warning about error_log() / debug_log()	Marko Lindqvist	11/01/2024 04:54 AM
970	Freeciv	Feature	Closed	Normal	generate_packets.py typofixes	Marko Lindqvist	10/28/2024 07:37 PM
969	Freeciv	Feature	Closed	Normal	gtk4x: inteldlg wonders list as GListStore	Marko Lindqvist	10/22/2024 06:58 PM
968	Freeciv	Feature	Closed	Normal	gtk4x: wldlg FcWorklistRow	Marko Lindqvist	10/31/2024 07:08 AM
967	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from can_city_build_direct()	Marko Lindqvist	10/29/2024 07:06 AM
966	Freeciv	Feature	Closed	Normal	freeciv-sdl3 binary name	Marko Lindqvist	10/22/2024 09:24 PM
965	Freeciv	Feature	Closed	Normal	gtk4x: citydlg impr list item factory bind() and create()	Marko Lindqvist	10/24/2024 11:54 PM
964	Freeciv	Feature	Closed	Normal	gtk4x: get_column_view_row()	Marko Lindqvist	10/24/2024 06:59 AM
963	Freeciv	Bug	Closed	Normal	handle_diplomacy_cancel_pact() header misdocuments CLAUSE_LAST	Marko Lindqvist	10/27/2024 12:24 PM
962	Freeciv	Feature	Closed	Normal	gtk4x: inteldlg techs list GListStore implementation to use	Marko Lindqvist	10/21/2024 04:09 PM
961	Freeciv	Feature	Closed	Normal	gtk4x: wldlg FcWlmetaRow	Marko Lindqvist	10/29/2024 05:04 PM
960	Freeciv	Feature	Closed	Normal	build-to-host.m4 serial 5	Marko Lindqvist	10/25/2024 09:43 PM
959	Freeciv	Feature	Closed	Normal	qt6x: Require qt-6.7	Marko Lindqvist	10/29/2024 03:18 AM
958	Freeciv	Feature	Closed	Normal	gtk4x: actiondlg action list item factory bind() and create()	Marko Lindqvist	10/20/2024 04:10 PM
957	Freeciv	Feature	Closed	Normal	S3_1 CI: os_x runner to use macos-15 runner	Marko Lindqvist	10/21/2024 04:11 PM
956	Freeciv	Feature	Closed	Normal	Meson: Compress scenarios on crosser builds	Marko Lindqvist	10/27/2024 04:36 AM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
955	Freeciv	Feature	Closed	Normal	Appimage file name should contain the version number	Marko Lindqvist	10/28/2024 01:40 AM
953	Freeciv	Feature	Closed	Normal	gtk4x: inteldlg techs list as GListStore	Marko Lindqvist	10/19/2024 01:58 PM
952	Freeciv	Feature	Closed	Normal	gtk4x: citydlg FcProdRow	Marko Lindqvist	10/23/2024 07:23 PM
951	Freeciv	Feature	Closed	Normal	gtk4x: inteldlg wonder list item factory bind() and create()	Marko Lindqvist	10/18/2024 07:32 PM
950	Freeciv	Bug	Closed	Normal	fcser.in / fcgui.in executable	Marko Lindqvist	10/24/2024 09:44 PM
949	Freeciv	Feature	Closed	Normal	S3_1 sdl2-client flatpak: Build with meson	Marko Lindqvist	10/14/2024 04:41 PM
948	Freeciv	Feature	Closed	Normal	Unit specific martial law effects	Marko Lindqvist	10/25/2024 01:20 AM
947	Freeciv	Feature	Rejected	Normal	Meson: Set QT_NO_DEBUG on non-debug builds	Marko Lindqvist	10/26/2024 11:02 AM
946	Freeciv	Feature	Closed	Normal	gtk4x: inteldlg tech list item factory bind() and create()	Marko Lindqvist	10/14/2024 12:04 AM
945	Freeciv	Feature	Closed	Normal	gtk4x: citydlg FcImprRow	Marko Lindqvist	10/15/2024 08:01 PM
942	Freeciv	Feature	Closed	Normal	SDL3_gfx out from dependencies/	Marko Lindqvist	10/18/2024 12:53 AM
941	Freeciv	Bug	Closed	Normal	cityrep.c:cityrep_sort_func() memory leak	Marko Lindqvist	10/12/2024 03:35 PM
940	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from action_speculate_unit_on_self()	Marko Lindqvist	10/21/2024 08:44 AM
939	Freeciv	Bug	Closed	Normal	S3_1 : in client_unit_init_act_prob_cache() [./../client/climisc.c::1246]: assertion failed	Marko Lindqvist	11/18/2024 06:05 PM
938	Freeciv	Feature	Closed	Normal	S3_1 CI: Update mac job to macos-14	Marko Lindqvist	10/11/2024 02:32 AM
937	Freeciv	Bug	Closed	Normal	locale.m4 sets -lcharset twice to LIBS	Marko Lindqvist	10/18/2024 10:38 PM
936	Freeciv	Feature	Closed	Normal	CI: macos-15	Marko Lindqvist	10/24/2024 11:55 PM
935	Freeciv	Bug	Closed	Normal	Leave game -> animation crash	Marko Lindqvist	10/08/2024 09:48 PM
934	Freeciv	Feature	Closed	Normal	CI: S3_1 meson build to use Qt6	Marko Lindqvist	10/12/2024 11:20 PM
933	Freeciv	Feature	Closed	Normal	build_appimages.sh: Use wget2 instead of wget	Marko Lindqvist	10/23/2024 09:51 PM
932	Freeciv	Feature	Closed	Normal	Drop emscripten stuff from autotools build system	Marko Lindqvist	10/22/2024 04:13 AM
931	Freeciv	Bug	Closed	Normal	gtk3.22: gui_load_theme() GFile leak	Marko Lindqvist	10/11/2024 03:19 PM
930	Freeciv	Feature	Closed	Normal	-Wnonnull-compare	Marko Lindqvist	10/09/2024 04:43 AM
929	Freeciv	Feature	Closed	Normal	Galician translation	Marko Lindqvist	10/11/2024 01:25 AM
928	Freeciv	Feature	Closed	Normal	README.modpack_installer: Update capstrings	Marko Lindqvist	11/03/2024 12:28 PM
927	Freeciv	Bug	Closed	Normal	government.rulesets: "palyer"	Marko Lindqvist	10/23/2024 07:28 AM
926	Freeciv	Feature	Closed	Normal	gtk4x: FcActionRow	Marko Lindqvist	10/12/2024 11:32 PM
925	Freeciv	Bug	Closed	Emergency Fix	gtk3.22: Double initialization of af_map[ACTION_SPY_BRIBE_STACK]	Marko Lindqvist	10/01/2024 02:14 AM
924	Freeciv	Feature	Closed	Normal	sdl3: Update alphablit() return value handling	Marko Lindqvist	10/19/2024 06:50 AM
923	Freeciv	Feature	Closed	Normal	sdl3: load_gfxfile(): always convert surface	Marko Lindqvist	10/14/2024 05:22 PM
922	Freeciv	Feature	Closed	Normal	sdl3: Update create_line()	Marko Lindqvist	10/12/2024 10:37 AM
921	Freeciv	Bug	Closed	Normal	README.msys2: Qt6x-installer not documented	Marko Lindqvist	11/05/2024 07:21 AM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
920	Freeciv	Feature	Closed	Normal	Msys2: gtk4x-installer	Marko Lindqvist	10/20/2024 02:31 AM
919	Freeciv	Feature	Closed	Normal	Ruledit appimage	Marko Lindqvist	10/17/2024 06:51 AM
918	Freeciv	Feature	Closed	Normal	Mark ruleset comments loading error messages for translation	Marko Lindqvist	11/03/2024 08:58 PM
917	Freeciv	Bug	Closed	Normal	comments_load() logs errors as log_normal()	Marko Lindqvist	10/03/2024 08:58 PM
916	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from action_speculate_unit_on_extras()	Marko Lindqvist	10/16/2024 12:13 AM
915	Freeciv	Feature	Closed	Normal	sdl3: Update copy_surface()	Marko Lindqvist	10/10/2024 04:32 PM
914	Freeciv	Feature	Closed	Normal	gnulib-common.m4 serial 104	Marko Lindqvist	10/15/2024 09:10 PM
913	Freeciv	Feature	Closed	Normal	gettext.m4 serial 80	Marko Lindqvist	10/13/2024 08:16 PM
912	Freeciv	Feature	Closed	Normal	build-to-host.m4 serial 4	Marko Lindqvist	10/11/2024 02:08 PM
911	Freeciv	Feature	Closed	Normal	Msys2: Drop win64 (windows 8.1) support	Marko Lindqvist	01/19/2025 06:44 PM
910	Freeciv	Feature	Closed	Normal	Msys2: Drop qt5 installers completely	Marko Lindqvist	01/18/2025 02:36 PM
909	Freeciv	Feature	Closed	Normal	sdl3: Update SDL3_rotozoom.c	Marko Lindqvist	10/08/2024 07:24 PM
908	Freeciv	Feature	Closed	Normal	emscripten: Use included SDL2_gfx	Marko Lindqvist	10/14/2024 04:06 PM
907	Freeciv	Feature	Closed	Normal	emsdk 3.1.67	Marko Lindqvist	10/06/2024 09:38 AM
906	Freeciv	Feature	Closed	Normal	sdl3: Update SDL_GetFullscreenDisplayModes() return value handling	Marko Lindqvist	10/06/2024 09:33 PM
905	Freeciv	Feature	Closed	Normal	CI: Drop os_x job from S3_2 too	Marko Lindqvist	09/24/2024 07:12 AM
904	Freeciv	Feature	Closed	Normal	Lua: Player:add_love()	Marko Lindqvist	10/22/2024 07:11 AM
903	Freeciv	Feature	Closed	Normal	sdl3: Update get_smaller_surface_rect()	Marko Lindqvist	10/05/2024 07:01 AM
902	Freeciv	Feature	Closed	Normal	gtk4x fcmp: Disallow anything deprecated in gtk-4.10	Marko Lindqvist	10/21/2024 02:45 AM
901	Freeciv	Feature	Closed	Normal	gtk4x fcmp: Switch to use g_list_store	Marko Lindqvist	10/19/2024 03:51 PM
900	Freeciv	Bug	Closed	Normal	Tileset .modpacks comment speaks of ruleset	Marko Lindqvist	10/16/2024 05:56 AM
899	Freeciv	Feature	Closed	Normal	sdl3: SDLK_x -> SDLK_X	Marko Lindqvist	10/02/2024 02:23 AM
898	Freeciv	Feature	Closed	Normal	gtk4x: FcWonderRow	Marko Lindqvist	10/10/2024 10:43 PM
897	Freeciv	Feature	Closed	Normal	Lua: Player:love()	Marko Lindqvist	10/14/2024 11:54 PM
896	Freeciv	Bug	Closed	Normal	Meson: modpack installer build failing because of missing version_gen.h	Marko Lindqvist	09/23/2024 04:39 AM
895	Freeciv	Bug	Closed	Normal	CI: mac-meson job warning about already installed pkg-config	Marko Lindqvist	09/28/2024 08:43 PM
894	Freeciv	Feature	Closed	Normal	helpdata.txt: Drop Jacob Nevins from current maintainers	Marko Lindqvist	10/07/2024 06:03 AM
893	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from action_speculate_unit_on_tile()	Marko Lindqvist	10/03/2024 05:56 AM
892	Freeciv	Feature	Closed	Normal	sdl3: Update TTF_SizeUTF8() calls	Marko Lindqvist	09/30/2024 03:43 AM
891	Freeciv	Feature	Closed	Normal	sdl: Drop commented out redraw_themelabel()	Marko Lindqvist	10/21/2024 05:42 PM
890	Freeciv	Feature	Closed	Normal	sdl2: Rename getpixel() as get_pixel()	Marko Lindqvist	10/03/2024 04:34 PM
889	Freeciv	Tasks	Closed	Normal	Release 3.1.3	Marko Lindqvist	10/11/2024 03:19 AM
888	Freeciv	Feature	Closed	Normal	Do ruleup from a stable S3_2 format	Marko Lindqvist	09/26/2024 06:17 PM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
887	Freeciv	Feature	Closed	Normal	sdl3: Update SDL_CreateRenderer() call	Marko Lindqvist	09/29/2024 04:17 AM
886	Freeciv	Feature	Closed	Normal	sdl: Make textinput_handler to take a const text parameter	Marko Lindqvist	10/01/2024 02:26 AM
885	Freeciv	Feature	Closed	Normal	gtk4x fcmp: FcMPRow	Marko Lindqvist	09/25/2024 05:24 AM
884	Freeciv	Feature	Closed	Normal	gtk4x: FcTechRow	Marko Lindqvist	10/05/2024 01:12 PM
883	Freeciv	Feature	Closed	Normal	Lua-5.4.7 patch 3	Marko Lindqvist	10/02/2024 01:26 AM
882	Freeciv	Feature	Closed	Normal	sdl3: Update SDL_PushEvent() calls	Marko Lindqvist	09/28/2024 02:24 AM
881	Freeciv	Feature	Closed	Normal	Meson: Qt version check	Marko Lindqvist	10/12/2024 12:15 PM
880	Freeciv	Feature	Closed	Normal	sdl3: Update get_pixel() & get_first_pixel()	Marko Lindqvist	09/27/2024 02:27 AM
879	Freeciv	Feature	Closed	Normal	Do not unnecessarily reload tileset when the topology changes	Marko Lindqvist	09/21/2024 07:36 AM
878	Freeciv	Feature	Closed	Normal	rssanity: Sanity check transport capacity vs cargo	Marko Lindqvist	09/29/2024 08:23 AM
877	Freeciv	Feature	Closed	Normal	Flatpak: org.gnome.Platform 47	Marko Lindqvist	09/29/2024 07:53 PM
876	Freeciv	Feature	Closed	Normal	Lua: Player:diplstate(other player)	Marko Lindqvist	10/09/2024 07:05 AM
875	Freeciv	Feature	Closed	Normal	sdl3: Update SDL_KeyboardEvent usage	Marko Lindqvist	09/25/2024 09:03 PM
874	Freeciv	Feature	Closed	Normal	sdl3: Update SDL_GetRGBA() calls	Marko Lindqvist	09/24/2024 08:20 PM
873	Freeciv	Feature	Closed	Normal	fc-sdl2.m4 based on upstream serial 3	Marko Lindqvist	09/28/2024 12:13 AM
872	Freeciv	Bug	Closed	Normal	get_discounted_reward() return value ignored	Marko Lindqvist	10/01/2024 07:15 AM
871	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from action_speculate_unit_on_stack()	Marko Lindqvist	09/27/2024 06:51 PM
870	Freeciv	Feature	Closed	Normal	Bump mpdl and modlist capstrings	Marko Lindqvist	09/28/2024 08:20 AM
869	Freeciv	Feature	Closed	Normal	sdl3: Update SDL_GetSurfaceColorKey() calls	Marko Lindqvist	09/23/2024 05:54 PM
868	Freeciv	Feature	Closed	Normal	CI: Update actions/checkout to version 4.1.7	Marko Lindqvist	09/23/2024 02:51 AM
867	Freeciv	Feature	Closed	Normal	sdl3: Update mask_surface()	Marko Lindqvist	09/22/2024 07:28 PM
866	Freeciv	Feature	Closed	Normal	sdl3: Update SDL_MapRGB() calls	Marko Lindqvist	09/21/2024 05:01 PM
865	Freeciv	Feature	Closed	Normal	sdl3: Update create_surf_with_format()	Marko Lindqvist	09/20/2024 05:05 PM
864	Freeciv	Feature	Closed	Normal	sdl3: Update SDL_Init() calls	Marko Lindqvist	09/19/2024 04:03 PM
863	Freeciv	Feature	Closed	Normal	S3_3 soundset capstr	Marko Lindqvist	09/24/2024 06:04 AM
862	Freeciv	Feature	Closed	Normal	Lua: Unit.nationality	Marko Lindqvist	10/02/2024 07:01 AM
861	Freeciv	Feature	Closed	Normal	sdl3: Update SDL_MapRGBA() calls	Marko Lindqvist	09/18/2024 08:24 PM
860	Freeciv	Bug	Closed	Normal	Editor assert failures for other players' unknown governments	Marko Lindqvist	10/03/2024 07:06 AM
859	Freeciv	Feature	Closed	Normal	Lua: Player:tag_score()	Marko Lindqvist	10/20/2024 02:55 AM
858	Freeciv	Bug	Closed	Normal	conch.ruleset: End-of-file not in line of its own	Marko Lindqvist	09/20/2024 09:43 PM
857	Freeciv	Feature	Closed	Normal	rulesave.c: NULL -> nullptr	Marko Lindqvist	09/26/2024 11:03 PM
856	Freeciv	Feature	Closed	Normal	Lua: City:change_nationality()	Marko Lindqvist	09/26/2024 07:28 PM
855	Freeciv	Bug	Closed	Normal	xgettext "unterminated character constant" at game.rulesets	Marko Lindqvist	09/22/2024 12:35 PM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
854	Freeciv	Bug	Closed	Normal	"Counter are"	Marko Lindqvist	09/27/2024 07:11 AM
853	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from action_speculate_unit_on_unit()	Marko Lindqvist	09/24/2024 10:07 PM
852	Freeciv	Feature	Closed	Normal	sdl3: Event filter return type	Marko Lindqvist	09/17/2024 05:54 PM
851	Freeciv	Feature	Closed	Normal	fc_querysocket(): Check fdopen() return for NULL	Marko Lindqvist	09/22/2024 11:12 AM
850	Freeciv	Feature	Closed	Normal	Flatpak: org.freedesktop.Platform 24.08	Marko Lindqvist	09/20/2024 06:14 PM
849	Freeciv	Feature	Closed	Normal	Ruledit: Add unit cargo properties editing	Marko Lindqvist	09/19/2024 02:22 AM
848	Freeciv	Feature	Closed	Normal	sdl3: Mix_OpenAudio() return type	Marko Lindqvist	09/16/2024 06:16 AM
847	Freeciv	Bug	Closed	Normal	HACKING referring to numeric debug log level, and gets it wrong	Marko Lindqvist	09/21/2024 11:50 AM
846	Freeciv	Bug	Closed	Normal	Msys2: Qt6 installer ruledit link creation broken	Marko Lindqvist	09/17/2024 10:53 PM
845	Freeciv	Feature	Closed	Normal	Msys2: qt6x-client installer	Marko Lindqvist	09/24/2024 07:11 AM
844	Freeciv	Feature	Closed	Normal	Lua: City:nationality_citizens()	Marko Lindqvist	09/19/2024 05:36 PM
843	Freeciv	Feature	Closed	Normal	rulesave.h: Clear trailing space	Marko Lindqvist	09/18/2024 03:11 AM
842	Freeciv	Feature	Closed	Normal	Drop locale-fr.m4	Marko Lindqvist	09/21/2024 05:29 AM
841	Freeciv	Bug	Closed	Normal	Lua: City:change_size()	Marko Lindqvist	09/17/2024 07:12 PM
840	Freeciv	Bug	Closed	Normal	Lua: tile seen() and known() in module City	Marko Lindqvist	09/12/2024 05:26 PM
839	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from action_speculate_unit_on_city()	Marko Lindqvist	09/18/2024 09:54 PM
838	Freeciv	Feature	Closed	Normal	gnulib-common.m4 serial 103	Marko Lindqvist	09/15/2024 06:38 PM
837	Freeciv	Feature	Closed	Normal	sdl3: drop unused create_surf() parameter flags	Marko Lindqvist	09/14/2024 08:15 PM
836	Freeciv	Feature	Closed	Normal	sdl3: SDL_Keysym -> SDL_Keycode	Marko Lindqvist	09/12/2024 07:13 AM
835	Freeciv	Bug	Rejected	Normal	reqtext.c about squared distance wrong	Marko Lindqvist	09/07/2024 05:02 AM
834	Freeciv	Bug	Closed	Normal	S3_2: Drop dev-save-compat	Marko Lindqvist	09/10/2024 06:36 AM
833	Freeciv	Bug	Closed	Normal	Savecompat: Old action names "Conquer City x" not converted to new "Conquer City Shrink x"	Marko Lindqvist	09/16/2024 09:19 PM
832	Freeciv	Bug	Closed	Normal	Qt races_dialog::set_index() header: "current current selection"	Marko Lindqvist	09/18/2024 07:46 AM
831	Freeciv	Bug	Closed	Normal	Qt: Wrong size svgflags on pregame when loading saved game	Marko Lindqvist	09/14/2024 10:45 AM
830	Freeciv	Bug	Closed	Normal	"Inresponsive" in a log message	Marko Lindqvist	09/15/2024 12:29 PM
829	Freeciv	Feature	Closed	Normal	calendar.c: Improve coding style	Marko Lindqvist	09/14/2024 09:38 AM
828	Freeciv	Feature	Closed	Normal	meson-installer_build.sh: Improve env var quotation	Marko Lindqvist	09/12/2024 09:34 PM
827	Freeciv	Feature	Closed	Normal	Update unit_versus_unit() function header	Marko Lindqvist	09/09/2024 03:54 PM
826	Freeciv	Bug	Closed	Normal	Meson: capstr.c compilation not depending on verhdr	Marko Lindqvist	09/11/2024 07:55 AM
825	Freeciv	Feature	Closed	Normal	struct Treaty -> struct treaty	Marko Lindqvist	09/10/2024 06:52 AM
824	Freeciv	Bug	Closed	Normal	meson: small flags not installed	Marko Lindqvist	09/09/2024 07:14 AM
823	Freeciv	Feature	Closed	Normal	stdlib_h.m4 serial 81	Marko Lindqvist	09/13/2024 06:19 PM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
822	Freeciv	Feature	Closed	Normal	locale-fr.m4 serial 24	Marko Lindqvist	09/08/2024 12:48 PM
821	Freeciv	Feature	Closed	Normal	Conch Republic Nation	Marko Lindqvist	09/10/2024 06:39 PM
820	Freeciv	Bug	Closed	Normal	S3_1 Qt: Deprecated QAction::menu()	Marko Lindqvist	09/08/2024 04:04 AM
819	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from action_prob_unit_vs_tgt()	Marko Lindqvist	09/08/2024 05:04 PM
818	Freeciv	Feature	Closed	Normal	SDL3_gfx: Clear trailing spaces	Marko Lindqvist	09/05/2024 06:02 AM
817	Freeciv	Feature	Closed	Normal	action_[started finished]_unit_units -> action_[started finished]_unit_stack	Marko Lindqvist	09/11/2024 06:40 AM
816	Freeciv	Bug	Closed	Normal	"hight"	Marko Lindqvist	09/07/2024 12:42 AM
815	Freeciv	Bug	Closed	Emergency Fix	S3_2 act_results in wrong order	Marko Lindqvist	08/31/2024 07:29 AM
814	Freeciv	Bug	Closed	Normal	Crash S3_2 freeciv-gtk3.22 government.c:402 pplayer->government null pointer	Marko Lindqvist	09/13/2024 07:15 AM
813	Freeciv	Bug	Closed	Normal	S3_2 multiple selection of cities in cities report regression	Marko Lindqvist	03/20/2025 09:26 PM
812	Freeciv	Feature	Closed	Normal	ACTION_PERFORM_UNIT_UNITS -> ACTION_PERFORM_UNIT_STACK	Marko Lindqvist	09/05/2024 02:19 AM
811	Freeciv	Feature	Closed	Normal	multiplayer: Vision bonus on Mountains	Marko Lindqvist	09/06/2024 08:13 AM
810	Freeciv	Bug	Closed	Normal	granularity: "peculiarities"	Marko Lindqvist	09/03/2024 11:15 PM
809	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from can_unit_change_homecity_to()	Marko Lindqvist	09/03/2024 07:32 AM
808	Freeciv	Feature	Closed	Normal	gnulib-common.m4 serial 101	Marko Lindqvist	08/31/2024 08:35 PM
807	Freeciv	Feature	Closed	Normal	fc_utf8.c: NULL -> nullptr	Marko Lindqvist	09/01/2024 09:22 PM
806	Freeciv	Feature	Closed	Normal	ATK_UNITS -> ATK_STACK	Marko Lindqvist	08/31/2024 02:33 PM
805	Freeciv	Feature	Closed	Normal	S3_2: Clean out ACTRES_UNUSED_1	Marko Lindqvist	08/30/2024 07:42 PM
804	Freeciv	Feature	Closed	Normal	enum action_result to be generated by generate_enums.py	Marko Lindqvist	08/30/2024 07:43 PM
803	Freeciv	Feature	Closed	Normal	Stack Bribe	Marko Lindqvist	10/01/2024 12:28 AM
802	Freeciv	Feature	Closed	Normal	utility/: Remove trailing spaces	Marko Lindqvist	08/30/2024 08:50 PM
801	Freeciv	Feature	Closed	Normal	host-cpu-c-abi.m4 serial 18	Marko Lindqvist	08/27/2024 02:02 AM
800	Freeciv	Bug	Closed	Normal	"cancelation" typo	Marko Lindqvist	08/31/2024 07:20 AM
799	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from unit_can_add_or_build_city()	Marko Lindqvist	08/26/2024 12:05 AM
798	Freeciv	Feature	Closed	Normal	installer_cross: Clean out remainders of qt5 support	Marko Lindqvist	08/25/2024 04:13 PM
797	Freeciv	Feature	Closed	Normal	spechash.h: NULL -> nullptr	Marko Lindqvist	08/26/2024 07:26 PM
796	Freeciv	Bug	Closed	Normal	"existant" typo	Marko Lindqvist	08/25/2024 06:15 PM
795	Freeciv	Feature	Closed	Normal	netfile.c: Improve coding style	Marko Lindqvist	08/24/2024 01:48 PM
794	Freeciv	Feature	Closed	Normal	AI: Consider "amount" of Veteran_Combat effect	Marko Lindqvist	09/06/2024 06:17 PM
793	Freeciv	Bug	Closed	Emergency Fix	CI: msys2 "target not found: automake1.17"	Marko Lindqvist	08/17/2024 12:18 AM
792	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from can_unit_deboard_or_be_unloaded()	Marko Lindqvist	08/22/2024 11:06 PM
791	Freeciv	Feature	Closed	Normal	notify.c: Convert parameter documentation to doxygen format	Marko Lindqvist	08/22/2024 08:13 PM
790	Freeciv	Feature	Closed	Normal	specpq.h: NULL -> nullptr	Marko Lindqvist	08/18/2024 07:20 PM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
789	Freeciv	Feature	Closed	Normal	README.effects: UnitFlag -> UnitTypeFlag	Marko Lindqvist	08/25/2024 01:27 AM
788	Freeciv	Feature	Closed	Normal	AI: Refuse techs when can't afford upkeep	Marko Lindqvist	08/23/2024 10:27 PM
787	Freeciv	Bug	Closed	Normal	"symetry"	Marko Lindqvist	08/16/2024 07:52 PM
786	Freeciv	Feature	Closed	Normal	man page for sdl3-client	Marko Lindqvist	08/15/2024 04:45 PM
785	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from unit_can_help_build_wonder_here()	Marko Lindqvist	08/17/2024 01:21 PM
784	Freeciv	Bug	Closed	Normal	Sandbox: enabler_paradrop_veteran_city_to_claimed broken MinVeteran req	Marko Lindqvist	08/20/2024 06:18 PM
783	Freeciv	Bug	Closed	Normal	"dublicate" typo	Marko Lindqvist	08/12/2024 05:03 PM
782	Freeciv	Feature	Closed	Normal	Rename aiparatrooper.[ch] as daiparadrop.[ch]	Marko Lindqvist	08/12/2024 04:57 AM
781	Freeciv	Feature	Closed	Normal	registry_xml.c: NULL -> nullptr	Marko Lindqvist	08/14/2024 09:52 PM
780	Freeciv	Feature	Closed	Normal	xml registry: Make root tag case-insensitive	Marko Lindqvist	08/22/2024 09:31 PM
779	Freeciv	Feature	Closed	Normal	CI msys2: Stop installing autotools	Marko Lindqvist	08/21/2024 08:27 PM
778	Freeciv	Feature	Closed	Normal	Msys2-next after 240516	Marko Lindqvist	08/16/2024 10:37 PM
777	Freeciv	Bug	Closed	Normal	README.msys2 still documenting autotools build as the default	Marko Lindqvist	08/31/2024 05:52 AM
776	Freeciv	Feature	Closed	Normal	fcthread.c: NULL -> nullptr	Marko Lindqvist	08/10/2024 11:28 AM
775	Freeciv	Feature	Closed	Normal	gnulib-common serial 100	Marko Lindqvist	08/10/2024 08:07 AM
774	Freeciv	Feature	Closed	Normal	Drop unused width,height parameters from popup_image()	Marko Lindqvist	08/09/2024 10:27 PM
773	Freeciv	Bug	Closed	Normal	clang-20: -Wgnu-folding-constant	Marko Lindqvist	08/08/2024 07:34 AM
772	Freeciv	Feature	Closed	Normal	Msys2: Drop win32 support completely	Marko Lindqvist	08/07/2024 05:57 PM
771	Freeciv	Bug	Closed	Emergency Fix	Qt-client uses asprintf()	Marko Lindqvist	08/04/2024 07:28 PM
770	Freeciv	Feature	Closed	Normal	setup-msys2-2.24.1	Marko Lindqvist	08/05/2024 10:12 PM
769	Freeciv	Feature	Closed	Normal	gnulib-common.m4 serial 99	Marko Lindqvist	08/04/2024 12:32 AM
768	Freeciv	Feature	Closed	Normal	sdl: Show popup image on its natural size	Marko Lindqvist	08/05/2024 11:27 PM
767	Freeciv	Feature	Closed	Normal	randseed.c: NULL -> nullptr	Marko Lindqvist	08/07/2024 05:51 AM
766	Freeciv	Bug	Closed	Emergency Fix	Conquer City Shrink rscmpat broken	Marko Lindqvist	07/28/2024 05:21 PM
765	Freeciv	Feature	Closed	Normal	Rename "Conquer City" as "Conquer City Shrink"	Marko Lindqvist	07/28/2024 03:32 PM
764	Freeciv	Feature	Closed	Normal	Qt: Show popup image on its natural size	Marko Lindqvist	07/30/2024 12:28 AM
763	Freeciv	Bug	Closed	Normal	New release of civ2civ3_earth (for 3.1.2)	Marko Lindqvist	08/10/2024 01:36 AM
762	Freeciv	Bug	Closed	Normal	alien units.ruleset "spesific"	Marko Lindqvist	07/18/2024 10:52 PM
761	Freeciv	Feature	Closed	Normal	Lua-5.4.7 patch 1	Marko Lindqvist	09/10/2024 04:08 AM
760	Freeciv	Bug	Closed	Normal	speclist.h inline functions not marked for doxygen	Marko Lindqvist	09/15/2024 09:53 AM
759	Freeciv	Feature	Closed	Normal	speclist.h: NULL -> nullptr	Marko Lindqvist	07/29/2024 08:38 PM
758	Freeciv	Feature	Closed	Normal	Unhardcode wld.map from action_is_blocked_by()	Marko Lindqvist	08/11/2024 08:14 AM
757	Freeciv	Feature	Closed	Normal	INSTALL: Refer to INSTALL.meson	Marko Lindqvist	07/12/2024 11:07 PM

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
756	Freeciv	Feature	Closed	Normal	genhash.c: NULL -> nullptr	Marko Lindqvist	07/14/2024 08:23 AM
755	Freeciv	Feature	Closed	Normal	Nonnull parameters in genhash.c	Marko Lindqvist	09/20/2024 07:18 AM
754	Freeciv	Feature	Closed	Normal	Nations: Clear trailing spaces	Marko Lindqvist	07/11/2024 01:27 AM
753	Freeciv	Feature	Closed	Normal	Autotools: Missing sqlite3 error message improvement	Marko Lindqvist	07/10/2024 05:36 AM
751	Freeciv	Bug	Closed	Normal	Diplomats/spies cannot bribe	Marko Lindqvist	08/10/2024 01:34 AM
750	Freeciv	Bug	Closed	Normal	gtk4: Crash after closing all diplomacy dialogs	Marko Lindqvist	07/09/2024 05:29 PM
749	Freeciv	Bug	Closed	Normal	donetsk.ruleset: Unterminated character constant	Marko Lindqvist	07/11/2024 10:21 PM
748	Freeciv	Bug	Closed	Emergency Fix	Nonexistent CLIENT_GUI_SDL3	Marko Lindqvist	07/02/2024 10:00 PM
747	Freeciv	Feature	Closed	Normal	sdl3: Drop flags parameter from SDL_CreateRenderer() call	Marko Lindqvist	07/06/2024 12:54 PM
746	Freeciv	Feature	Closed	Normal	doc codespell	Marko Lindqvist	07/03/2024 09:54 PM
745	Freeciv	Feature	Closed	Normal	Makefile.in.in from gettext-0.22.5	Marko Lindqvist	07/06/2024 01:22 AM
744	Freeciv	Feature	Closed	Normal	emsdk 3.1.61	Marko Lindqvist	07/05/2024 05:29 PM
743	Freeciv	Feature	Closed	Normal	goto.[ch]: Improved Coding Style	Marko Lindqvist	07/02/2024 07:21 AM

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